BUNCOMBE COUNTY TAX COLLECTIONS PO BOX 3140 ASHEVILLE NC 28802-3140 (828) 250-4910 Buncombe County Tax Department Property Tax Notice

DO NOT THROW AWAY IMPORTANT PROPERTY TAX INFORMATION ENCLOSED

FEES WILL BE ADDED BY THE PAYMENT PROCESSOR TO ALL DEBIT/CREDIT PAYMENTS. BUNCOMBE COUNTY DOES NOT RETAIN ANY PORTION OF THESE FEES.

BILL NUMBER				TAX YEAR	BILL	DATE	ACRES
000 3006827 -2016-2016-0000-00							
LOCATION			DESCRIPTION				
REAL VALUE	PERSONAL VALUE		EXCLUSION/EXEMPTION	DEFERMENT		TAXABLE VALUE	
IMPORTANT INFORMATION		TAX DISTRICTS		TAX R/		AMOUNT	
If your taxes are escrowed as part of your mortgage, your tax bill information will be made available to your mortgage provider. This copy is for your records.							
CONTACT INFORMATION							
Bool Estato: (828) 250 4040		ONLINE PAYMENT OPTIONS					
		Visit: https://buncombenc.gov/paytaxes Pay by phone: Call 1-828-656-5636					

Return this portion with your payment. Please write the bill number on your check or correspondence.

YEAR	
BILL NUMBER	000 3006827 -2016-2016-0000-00

LAST DAY TO PAY BEFORE INTEREST BEGINS

ORE		

□ Check for Address Changes on Back

MAKE CHECK PAYABLE AND REMIT TO:



	ADDITIONAL PAYMENT OPTIONS
(NOTE: Do not complete if you changed your address with the Post Office.)	By mail: Detach and enclose the payment coupon in the envelope provided. Be sure to include the bill number on your check and any additional correspondence.
ADDRESS CHANGE:	In person: Buncombe County Tax Collections 182 College St, Asheville, NC Drop-box: 35 Woodfin Street, Asheville, on the driver's side as you exit the driveway. Walk-up drop-box at the entrance of our office at 182 College St, Asheville. Both drop-boxes are available after hours.
EMAIL:	 Payment services through your bank: Be sure to reference your current bill number for accurate credit. Payment plans: Call and talk with one of our representatives to set up monthly payment drafts from your banking account.
PHONE:	If you are currently in bankruptcy, please contact our office, (828) 250-4910.